



Cyril Adesegha

Product Designer



About Me

I've been a product designer for four years, and throughout that time I've accumulated expertise in design research, visual and interaction designs. I'm passionate about UI/UX design and mix it with cutting-edge design ideas to produce user-centric digital solutions. I've been able to meet and beyond client expectations because to my ability to design with a focus on user pain areas.



Objectives

Energetic and self-motivated product designer desiring a position at a reputable company looking for a high-level designer to enhance their team. Understands current trends in marketing and design techniques to create the most relevant and effective designs for multiple purposes.

Contact



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Education

2016 - 2022

Bachelor's Of Technology
Federal University of Technology,
Akure

Experience

Remote: 07/21

JUBAL MUSIC

- Create both low-fidelity and high-fidelity designs for 4 items to make it simpler for developers to execute the design in 4 months.
- Contributed to the interface design and competitive analytic designs that resulted in a 40% wage increase.
- I was in charge of the UI design and worked with the product and development teams to enhance user interfaces and experiences.
- Led design reviews with users and stakeholders and facilitated stakeholder interviews.

CHUUSE

Remote: 02/20

- For a range of clients, including local companies and major NGOs, I have led brand launches, website redesigns, and digital marketing campaigns.
- Improved Active Workspace performance by user testing and offering executives UX improvements.

OPUN HOUSE

Remote: 11/22

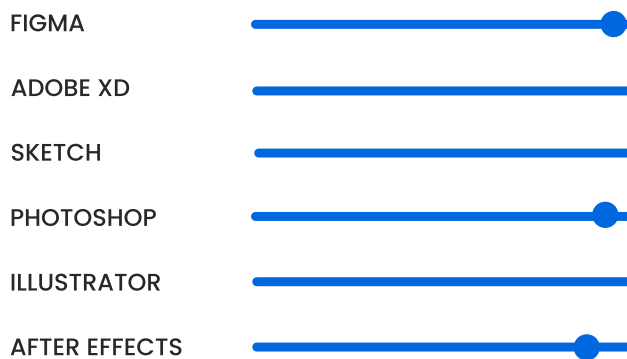
- Created wireframes and prototypes to communicate project vision, illustrate UX design concepts, and inform design choices.
- By examining data on consumer behavior and keeping track of user testing throughout all digital conversion funnels, the user experience on the whole website was improved.
- Prioritizing the gravity of user problems and business challenges might help with resource allocation for development.

FUTA LIBRARY PROJECT

Freelance: 10/22

- I created the userflow, wireframes and prototypes for a final-year student project in order to convey the project's vision, provide examples of UX design ideas, and guide design decisions.

Professional Skills



Interests



Gaming



Coding



Music



Printing